**Competition Brief**

**Competition Title**

Child Care

**Competition Overview**

A practitioner working in a childcare or play work setting supports children and young people across a range of developmental stages and needs. This may include assisting with personal care routines such as handwashing, dressing, or toileting, and offering emotional reassurance during transitions or challenging moments. In play work and youth settings, the focus often shifts to promoting independence, wellbeing, and social development through responsive interactions and engaging environments. Practitioners play a key role in supporting holistic development, physically, emotionally, socially, and cognitively by creating safe, inclusive, and stimulating experiences tailored to the age and needs of the individuals they support.

The competition will comprise four activities over 2 hours 20 minutes, based on child development and learning through play.

Live competition heats will be held at various venues across Wales.

**Entry Criteria**

The competition is for those training for a career in Childcare and Play Work studying towards a Level 3 qualification. Those studying a Level 2 qualification are also permitted to enter. However, please ensure your entrants have the skills and competencies to complete the task.

## 

## Entry capacity restrictions by organisation

Maximum of up to **2 per location**. **Reserves** may also be registered to account for potential absences or withdrawals.

This is the maximum number of entries permitted by an organisation for this competition.

This is determined by ‘location’ and ‘organisation’. ‘Organisation’ refers to the competitors’ training provider/employer. ‘Location’ refers to a site where the competitor studies / is employed.

This competition may be subject to a selection process if competitor registration numbers exceed the host venue capacity. Where capacity is identified in a competition the reserve competitors may be invited to compete.

The decision will be made following a consultation between Skills Competition Wales and the competition lead after registration closes. All parties will be notified of any changes.

For further guidance on these capacities, [click here](https://inspiringskills.gov.wales/competitions/competition-registration-guide).

**Brief**

Competitors will have a 10-minute introduction to the environment to ask questions; then a further 2 hours and 20 minutes to complete all four activities which should include aspects of Equality, Diversity and Welsh Language.

**Please note:** For each activity, competitors **must** clearly specify the age range of the children or young people the activity is designed for.

**Activity 1: Responding to a care scenario**

Individual task: up to 30 minutes.

You are working in a childcare, play work, or youth setting.

On the day of the competition, you will be provided with a realistic scenario involving a child or young person (e.g., a child is upset during transition time, a young person refuses to join an activity, or a child needs support with a personal care routine).

You must explain/demonstrate how you would respond to the situation. Competitors can provide an explanation, role-play with a judge or actor, a doll, or props. You will be expected to demonstrate how you would respond to the situation using appropriate communication, emotional support, and practical strategies.

Competitors must confirm the age range they are working with at the start of the task. Scenarios will be tailored to one of the following age groups:

* 1–2 years (Early Years).
* 3–5 years (Nursery or Playgroup).
* 5–8 years (Out-of-School Club or Primary Setting).
* 8–11 years (Play Work or Holiday Club).
* 12–16 years (Youth Work or WBL Setting).

Judging will include a focus on:

* Communication and rapport.
* Promoting independence and emotional wellbeing.
* Health and safety.
* Respect for dignity and inclusion.
* Use of environment and resources.
* Use of Welsh Language.

**Activity 2: Prepare and Explain an activity plan**

Individual task: up to 30 minutes.

**Please note:** an element of this activity is to be completed in advance of the competition day as specified below.

You are a practitioner working with children or young people.   
  
You have been asked to create a set of props or resources to support an activity that promotes literacy or numeracy. The activity should be based on a children’s book or story of your choice and should be suitable for your chosen age group.

You must:

* Bring the props/resources with you on the day.
* Provide evidence of the preparation process - this can be in a format of the competitors choosing, and can include:
  + Photographic evidence.
  + A short video.
  + A written outline.
  + Any other creative format (e.g., voice recording, illustrated storyboard).

You will need to bring the props with you on the day of competition, and bring the created evidence to show the preparation of the props that are to be used in Activity 3.

**On the day of competition:**

You will be provided with up to 30 minutes to prepare and answer questions on your activity plan.

You will need to set up your activity plan provided, and explain your activity plan to the judges.

Judging will include a focus on:

* Appropriateness of the activity and resources.
* Health and safety.
* Cross-curricular links to areas of learning.
* Evidence of planning and preparation.
* Use of Welsh Language

**Activity 3: Completion of the activity plan**

Individual task: up to 20 minutes

You will be asked to deliver a session using the activity/resources and props you prepared in Activity 2.

The session should be engaging, interactive, and suitable for your chosen age group.

Books can be available in Welsh and English.

If not delivering through the Welsh medium, competitors are expected to use some incidental Welsh during your session.

Judging will include a focus on:

* Introduction and conclusion of the story.
* Tone, pace, and delivery.
* Interaction and questioning.
* Use of props and engagement strategies.
* Use of Welsh Language.

**Activity 4: Plan, design and create a small world play area**

Individual task: up to 1 hour.

You are a practitioner preparing children or young people for a themed experience or learning topic. You have been asked to design and create a small world play area based on the theme **“A Journey into Space.”**

The play area should:

* Be suitable for your chosen age group.
* Support development across multiple areas of learning (e.g., communication, numeracy, expressive arts, science and technology).
* Encourage imaginative, exploratory, and inclusive play.

You will be provided with a range of materials and resources. You will also be asked to verbally explain how your small world play area supports learning and prepares children or young people for further exploration of the theme.

Judging will focus on:

* Creativity and relevance of the design.
* Links to learning and development.
* Use of materials and resources.
* Verbal explanation and rationale.
* Use of Welsh Language.

Previous competition briefs are available to view and download via the Skills Competition Wales website, please [click here](https://inspiringskills.gov.wales/competitions/child-care/archives) to access.

**Infrastructure List**

Childcare equipment will be provided and brought to each heat by the competition lead.

**Competition Rules**

For full terms and conditions of entry and competition rules [visit](https://inspiringskills.gov.wales/terms/registrations-terms-and-conditions).

**Competition specific rules**

* Dress should be professional and adhere to relevant professional standards.
* All activities must be completed by competitors within the allotted time.

**Generic competition rules**

* Mobile phones are to be switched off during competition activity.
* Listening to music via headphones is not permitted during competition activity.
* Any questions during competition activity should be addressed to the competition judging panel.
* Competitors should not communicate with other competitors during competition activity.
* It is the responsibility of each competitor to arrive on time for each competition session. No additional time will be allowed if you arrive late.
* Technical failure of your equipment should be reported immediately to the judging panel. Additional time will be allocated if the fault is beyond the control of the competitor.

**Marking and Assessment**

Marking and judging of this competition will be done by a team of experts from Industry, Further Education or Training Provider, using a marking criteria and allocated marks to ensure consistency.

Brief breakdown of marking and assessment.

| **Activity** | **Description** | **Marks awarded** |
| --- | --- | --- |
| **Activity 1**  Responding to a care scenario. | Communication, promoting wellbeing, health and safety, dignity and inclusion, use of resources. | 30% |
| **Activity 2**  Prepare and explain activity plan. | Preparation of props/resources, appropriateness for chosen age group, health and safety, and alignment with current curriculum. Includes evidence of planning and cross-curricular links. | 15% |
| **Activity 3**  Complete activity. | Delivery of a session using prepared props. Judged on introduction and conclusion, tone, pace, interaction, questioning, and engagement. | 20% |
| **Activity 4**  Small world area. | Creativity and relevance of the small world design based on the theme “A Journey into Space.” Judged on age appropriateness, developmental opportunities, curriculum links, and verbal explanation. Includes completion of an evaluation sheet. | 30% |
| **Welsh Language** | Opportunities to use the Welsh language throughout the competition tasks, whether first or second language. | 5% |
|  | **Total** | **100%** |

**Feedback and Recognition**

Individual and group verbal feedback will be provided at the end of the competition. No results or awards will be awarded on the day as marking will be quality assured.

All competitors will be issued with a Participation Certificate on the competition day. First, second, third and highly commended awards will be announced during the celebration event. The highly commended award recognises all competitors who have achieved above average. The celebration event will be held on Wednesday 18th March 2026, further details will be communicated to competitors and their points of contact by email.

Marksheets will be available upon request via [info@skillscompetitionwales.ac.uk](mailto:info@skillscompetitionwales.ac.uk) to competitors after the celebration event. .

**Competition Lead**

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**Our partners**

This competition is delivered in partnership with



**Briff y Gystadleuaeth**

**Teitl y Gystadleuaeth**

Gofal Plant

**Trosolwg o’r Gystadleuaeth**

Mae ymarferydd sy'n gweithio mewn lleoliad gofal plant neu waith chwarae yn cefnogi plant a phobl ifanc ar draws ystod o gyfnodau datblygu ac anghenion. Gall hyn gynnwys cynorthwyo gyda threfniadau gofal personol arferol fel golchi dwylo, gwisgo, neu fynd i’r toiled, a chynnig sicrwydd emosiynol yn ystod pontio neu adegau heriol. Mewn lleoliadau gwaith chwarae ac ieuenctid, mae'r ffocws yn aml yn symud i hyrwyddo annibyniaeth, lles a datblygiad cymdeithasol trwy ryngweithiadau ymatebol ac amgylcheddau diddorol. Mae ymarferwyr yn chwarae rôl allweddol wrth gefnogi datblygiad cyfannol, yn gorfforol, yn emosiynol, yn gymdeithasol ac yn wybyddol trwy greu profiadau diogel, cynhwysol ac ysgogol wedi'u teilwra i oedran ac anghenion yr unigolion y maent yn eu cefnogi.

Bydd y gystadleuaeth yn cynnwys pedwar gweithgaredd dros 2 awr 20 munud, yn seiliedig ar ddatblygiad plant a dysgu drwy chwarae.

Cynhelir rowndiau rhagbrofol byw mewn sawl lleoliad ledled Cymru.

**Meini Prawf Cystadlu**

Mae'r gystadleuaeth ar gyfer y rhai sy'n hyfforddi ar gyfer gyrfa mewn Gofal Plant a Gwaith Chwarae yn astudio tuag at gymhwyster Lefel 3.

## Sicrhewch fod gan eich ymgeiswyr y sgiliau a'r cymwyseddau i gwblhau'r dasg.

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## Cyfyngiadau capasiti mynediad fesul sefydliad

Uchafswm o hyd at **2 o bob lleoliad**. Gellir cofrestru **cronfeydd wrth gefn** hefyd i gyfrifon absenoldeb neu dynnu'n ôl os bydd angen.

Dyma uchafswm nifer y cystadleuwyr a ganiateir o un sefydliad ar gyfer y gystadleuaeth hon.

Caiff hyn ei benderfynu ar sail 'lleoliad' a 'sefydliad'. Mae’r 'sefydliad' yn cyfeirio at ddarparwr hyfforddiant/cyflogwr y cystadleuwyr. Mae 'lleoliad' yn cyfeirio at safle ble mae'r cystadleuydd yn astudio / cael ei gyflogi.

Gall y gystadleuaeth hon fod yn destun proses ddethol os yw'r niferoedd cofrestru cystadleuwyr yn fwy na chapasiti'r lleoliad cynnal. Lle nodir bod capasiti ar gyfer y gystadleuaeth, gellir gwahodd cystadleuwyr wrth gefn i gystadlu.

Bydd y penderfyniad yn cael ei wneud yn dilyn ymgynghoriad rhwng Cystadleuaeth Sgiliau Cymru ac arweinydd y gystadleuaeth ar ôl i'r cofrestru gau. Bydd pob parti yn cael gwybod am unrhyw newidiadau.

I gael rhagor o arweiniad ar y capasiti hyn, [cliciwch yma](https://inspiringskills.gov.wales/competitions/competition-registration-guide).

**Briff**

Bydd cystadleuwyr yn cael cyflwyniad 10-munud i'r amgylchedd i ofyn cwestiynau; Yna bydd 2 awr ac 20 munud arall i gwblhau'r pedwar gweithgaredd a ddylai gynnwys agweddau Cydraddoldeb, Amrywiaeth a'r Gymraeg.

**Sylwer**: Ar gyfer pob gweithgaredd, **rhaid** i gystadleuwyr nodi ystod oedran y plant neu'r bobl ifanc y mae'r gweithgaredd wedi'i gynllunio ar eu cyfer yn glir.

**Gweithgaredd 1: Ymateb i senario gofal**

Tasg unigol: hyd at 30 munud

Rydych chi'n gweithio mewn lleoliad gofal plant, gwaith chwarae, neu ieuenctid.

Ar ddiwrnod y gystadleuaeth, byddwch yn cael senario realistig sy'n cynnwys plentyn neu berson ifanc (e.e., mae plentyn yn cynhyrfu yn ystod cyfnod pontio, person ifanc yn gwrthod ymuno â gweithgaredd, neu mae plentyn angen cymorth gyda threfn gofal personol) arferol.

Rhaid i chi esbonio/dangos sut y byddech chi'n ymateb i'r sefyllfa. Gall cystadleuwyr ddarparu esboniad, chwarae rôl gyda beirniad neu actor, dol, neu bropiau. Bydd disgwyl i chi ddangos sut y byddech chi'n ymateb i'r sefyllfa gan ddefnyddio cyfathrebu priodol, cefnogaeth emosiynol, a strategaethau ymarferol.

Rhaid i gystadleuwyr gadarnhau'r ystod oedran maen nhw'n gweithio gyda nhw ar ddechrau'r dasg. Bydd senarios yn cael eu teilwra i un o'r grwpiau oedran canlynol:

* 1–2 flynedd (Blynyddoedd Cynnar).
* 3–5 oed (Meithrinfa neu Grŵp Chwarae).
* 5–8 oed (Clwb y Tu Allan i'r Ysgol neu Leoliad Cynradd).
* 8–11 oed (Gwaith Chwarae neu Glwb Gwyliau).
* 12–16 oed (Gwaith Ieuenctid neu Leoliad Dysgu Seiliedig ar Waith).

Bydd y beirniadu yn cynnwys canolbwyntio ar:

* Gyfathrebu a’r gydberthynas
* Hyrwyddo annibyniaeth a lles emosiynol.
* Iechyd a Diogelwch.
* Parch at urddas a chynhwysiant.
* Defnyddio amgylchedd ac adnoddau.
* Defnydd o’r Iaith Gymraeg.

**Gweithgaredd 2: Paratoi ac Esbonio cynllun gweithgaredd**

Tasg unigol: hyd at 30 munud

**Sylwer**, mae elfen o'r gweithgaredd hwn i'w chwblhau cyn diwrnod y gystadleuaeth fel y nodir isod.

Rydych chi'n ymarferydd sy'n gweithio gyda phlant neu bobl ifanc.

Gofynnwyd i chi greu set o bropiau neu adnoddau i gefnogi gweithgaredd sy'n hyrwyddo llythrennedd neu rifedd. Dylai'r gweithgaredd fod yn seiliedig ar lyfr neu stori plant o'ch dewis a dylai fod yn addas ar gyfer eich grŵp oedran dewisol.

Rhaid i chi:

* Ddod â'r propiau/adnoddau gyda chi ar y diwrnod.
* Rhoi tystiolaeth o'r broses baratoi - gall hyn fod mewn fformat o ddewis y cystadleuwyr, a gall gynnwys:
* Tystiolaeth ffotograffig.
* Fideo byr
* Amlinelliad ysgrifenedig
* Unrhyw fformat creadigol arall (e.e. recordiad o lais, bwrdd stori darluniadol)

Bydd angen i chi ddod â'r propiau gyda chi ar ddiwrnod y gystadleuaeth, a dod â'r dystiolaeth a grëwyd i ddangos paratoi'r propiau sydd i'w defnyddio yng Ngweithgaredd 3.

**Ar ddiwrnod y gystadleuaeth:**

Byddwch yn cael hyd at 30 munud i baratoi ac ateb cwestiynau ar eich cynllun gweithgareddau

Bydd angen i chi sefydlu eich cynllun gweithgaredd ac egluro eich cynllun gweithgaredd i'r beirniaid.

Bydd y beirniadu yn cynnwys canolbwyntio ar:

* Briodoldeb y gweithgaredd a'r adnoddau.
* Iechyd a Diogelwch.
* Cysylltiadau trawsgwricwlaidd â meysydd dysgu.
* Tystiolaeth o gynllunio a pharatoi.
* Defnydd o’r Iaith Gymraeg.

**Gweithgaredd 3: Cwblhau'r cynllun gweithgareddau**

Tasg unigol: hyd at 20 munud

Gofynnir i chi gyflwyno sesiwn gan ddefnyddio'r gweithgaredd/adnoddau a'r propiau a baratowyd gennych yng Ngweithgaredd 2.

Dylai'r sesiwn fod yn ddifyr, rhyngweithiol, ac yn addas ar gyfer eich grŵp oedran dewisol.

Gall llyfrau fod ar gael yn Gymraeg a Saesneg.

Os nad ydych chi’n cyflwyno yn Gymraeg, mae disgwyl i gystadleuwyr ddefnyddio rhywfaint o Gymraeg achlysurol yn ystod eich sesiwn.

Bydd y beirniadu yn cynnwys canolbwyntio ar:

* Gyflwyniad a diweddglo’r stori.
* Naws, cyflymder, a chyflwyno.
* Rhyngweithio a chwestiynu.
* Defnyddio propiau a strategaethau ymgysylltu.
* Defnydd o’r Iaith Gymraeg.

**Gweithgaredd 4:Cynllun, dylunio a chreu ardal chwarae byd bach**

Tasg unigol: hyd at 1 awr.

Rydych chi'n ymarferydd sy'n paratoi plant neu bobl ifanc ar gyfer profiad thematig neu bwnc dysgu. Gofynnwyd i chi ddylunio a chreu ardal chwarae byd bach yn seiliedig ar y thema **"Taith i’r Gofod."**

Dylai'r ardal chwarae:

* Fod yn addas ar gyfer eich grŵp oedran dewisol.
* Cefnogi datblygiad ar draws sawl maes dysgu (e.e., cyfathrebu, rhifedd, celfyddydau mynegiannol, gwyddoniaeth a thechnoleg).
* Annog chwarae dychmygus, archwiliol a chynhwysol.

Byddwch yn cael ystod o ddeunyddiau ac adnoddau. Gofynnir i chi hefyd esbonio ar lafar sut mae eich ardal chwarae byd bach yn cefnogi dysgu ac yn paratoi plant neu bobl ifanc ar gyfer archwilio'r thema ymhellach.

Bydd y beirniadu yn canolbwyntio ar:

* Greadigrwydd a pherthnasedd y dyluniad.
* Cysylltiadau â dysgu a datblygu.
* Y defnydd o ddeunyddiau ac adnoddau.
* Esboniad llafar a rhesymeg.
* Defnydd o’r Iaith Gymraeg.

Mae briffiau cystadleuaeth flaenorol ar gael i'w gweld a'u llwytho o’r wefan Cystadleuaeth Sgiliau Cymru, [cliciwch yma](https://inspiringskills.gov.wales/competitions/child-care/archives) i gael mynediad iddynt.

**Rhestr Seilwaith**

Bydd offer gofal plant yn cael ei ddarparu ac yn cael eu cludo i bob rhagbrawf gan arweinydd y gystadleuaeth.

**Rheolau’r Gystadleuaeth**

Am yr holl delerau ac amodau ynghylch ymgeisio a rheolau’r gystadleuaeth [ewch i](https://inspiringskills.gov.wales/terms/registrations-terms-and-conditions?lang=cy).

**Rheolau sy'n benodol i’r gystadleuaeth**

* Dylai’r wisg fod yn broffesiynol ac yn cadw at safonau proffesiynol perthnasol.
* Rhaid i'r holl weithgareddau gael eu cwblhau gan gystadleuwyr o fewn yr amser penodedig.

**Rheolau cyffredinol y gystadleuaeth**

* Bydd ffonau symudol yn cael eu diffodd yn ystod gweithgareddau’r gystadleuaeth.
* Ni chaniateir gwrando ar gerddoriaeth drwy glustffonau yn ystod gweithgareddau'r gystadleuaeth.
* Dylai unrhyw gwestiynau yn ystod gweithgareddau’r gystadleuaeth gael eu gofyn i banel beirniadu'r gystadleuaeth.
* Ni ddylai cystadleuwyr gyfathrebu â chystadleuwyr eraill yn ystod gweithgareddau’r gystadleuaeth.
* Cyfrifoldeb pob cystadleuydd yw cyrraedd ar amser ar gyfer pob sesiwn cystadlu. Ni chaniateir amser ychwanegol os byddwch yn cyrraedd yn hwyr.
* Dylai rhoi gwybod i'r panel beirniadu am fethiant technegol eich offer ar unwaith. Bydd amser ychwanegol yn cael ei neilltuo os yw'r nam y tu hwnt i reolaeth y cystadleuydd.

**Marcio ac Asesu**

Bydd tîm o arbenigwyr o'r Diwydiant, Addysg Bellach neu o’r Darparwr Hyfforddiant yn marcio ac yn beirniadu'r gystadleuaeth hon, gan ddefnyddio meini prawf marcio a marciau sydd wedi'u gosod i sicrhau cysondeb.

Dadansoddiad byr o farcio ac asesu.

| **Activity** | **Description** | **Marks awarded** |
| --- | --- | --- |
| **Activity 1**  Ymateb i senario gofal | Cyfathrebu, hyrwyddo lles, iechyd a diogelwch, urddas a chynhwysiant, defnyddio adnoddau. | 30% |
| **Activity 2**  Paratoi ac Esbonio cynllun gweithgaredd | Paratoi propiau/adnoddau, priodoldeb ar gyfer grŵp oedran dewisol, iechyd a diogelwch, ac uniondeb â'r cwricwlwm cyfredol. Yn cynnwys tystiolaeth o gysylltiadau cynllunio a thrawsgwricwlaidd | 15% |
| **Activity 3**  Gweithgaredd Cyflawn | Cyflwyno sesiwn gan ddefnyddio propiau wedi'u paratoi. Byddwch yn cael eich beirniadu ar y cyflwyniad a’r diweddglo, naws, cyflymder, rhyngweithio, cwestiynu, ac ymgysylltu | 20% |
| **Activity 4**  Ardal byd Bach. | Creadigrwydd a pherthnasedd dyluniad y byd bach yn seiliedig ar y thema "Taith i'r Gofod." Byddwch yn cael eich beirniadu ar briodoldeb oedran, cyfleoedd datblygiadol, cysylltiadau cwricwlwm, ac esboniad llafar. Yn cynnwys cwblhau taflen werthuso. | 30% |
| **Yr Iaith Cymraeg** | Cyfleoedd i ddefnyddio'r Gymraeg drwy gydol tasgau'r gystadleuaeth, boed yn iaith gyntaf neu'n ail iaith. | 5% |
|  | **Total** | **100%** |

**Adborth a Chydnabyddiaeth**

Darperir adborth llafar yn unigol ac mewn grŵp ar ddiwedd y gystadleuaeth.

Ni fydd unrhyw ganlyniadau na gwobrau yn cael eu rhoi ar y diwrnod gan y bydd y marcio’n cynnwys elfen sicrwydd ansawdd.

Bydd pob cystadleuydd yn cael Tystysgrif Cyfranogi ar ddiwrnod y gystadleuaeth. Bydd gwobrau cyntaf, ail, trydydd a chanmoliaeth uchel yn cael eu cyhoeddi yn ystod y digwyddiad dathlu. Mae'r wobr canmoliaeth uchel yn cydnabod yr holl gystadleuwyr sydd wedi cyflawni sgôr uwch na'r cyfartaledd. Cynhelir y digwyddiad dathlu ar Dydd Mercher 18 Mawrth 2026, bydd manylion pellach yn cael eu rhoi i gystadleuwyr a'u pwyntiau cyswllt trwy e-bost.

Bydd taflenni marciau ar gael ar gais drwy info@skillscompetitionwales.ac.uk i gystadleuwyr ar ôl y digwyddiad dathlu.

**Arweinydd y Gystadleuaeth**

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**Ein partneriaid**

Mae'r gystadleuaeth hon yn cael ei chyflwyno mewn partneriaeth â

